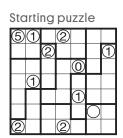
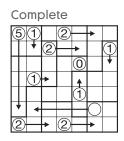


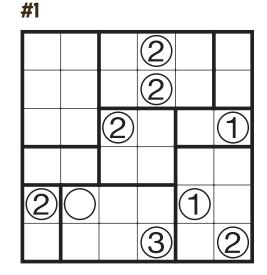
INSTRUCTIONS

The goal of Satogaeri is to move the circles to send them "home," so that each outlined area contains just one circle.

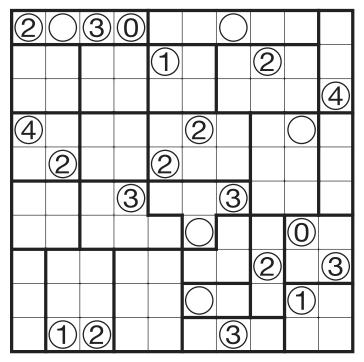
- Each area enclosed by bold lines is a "country." 1.
- Circles can be moved, vertically or horizontally, 2. to a new location. The puzzle solver notes this movement with a straight arrow. In the end, each "country" must contain a single circle.
- The numbers in the circles indicate how many 3. cells a moved circle must pass through. Circles without numbers may move any distance, but some of them do not move at all.
- The moving circles cannot cross the tracks of 4. other circles and cannot pass over other circles.



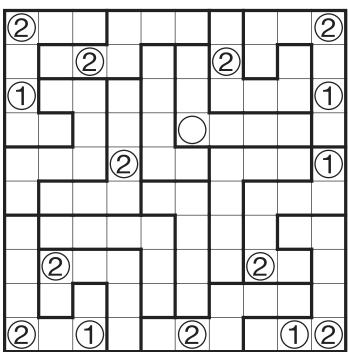




#2



#3





In collaboration with **CiROli**

